**Team 6 ACS 104B**  
How to set up the worlde game

Unzip the folder in the location where you wish to have the game.  
Make sure you have installed the pgAdmin program. Launch the pgAdmin and log in with your password. Press on servers and then right click on Databases. Create a new database and name it ascii6.

Now go to wordleproject/scr/database and inspect the Database class. You’ll have to apply your own pgAdmin username and password credentials in USERNAME and PASSWORD constant String variables.  
  
If you want to launch the game outside of IDE then open cmd or terminal, navigate to the wordleproject directory and execute these two commands  
  
 javac -d out -cp "lib/postgresql-42.5.0.jar" src/controller/\*.java src/database/\*.java src/entities/\*.java src/view/\*.java src/enums/\*.java src/\*.java  
  
java -cp "out;lib/postgresql-42.5.0.jar" Main  
  
The game works in window’s 11 cmd however the ANSI code which changes colors in cmd might not work for windows 10. The game wasn’t tested on Linux/MacOS.